

## Redesign of Areas

- I. Reasons for Redesign
  - a. Changing site conditions
  - b. Changes in user needs of the landscape
  - c. To readapt based on new user
- II. Responding to Changing Site Conditions
  - a. Context should remain the same for well-designed landscapes
    - i. Privacy
    - ii. Enclosure
    - iii. Windbreak
    - iv. Shade/canopy
    - v. Spatial relationships
  - b. Mature Landscapes
    - i. Create new microclimates and site conditions that were not there before
      - 1. Shade, wind breaks, root systems, etc.
    - ii. Responses to mature landscape redesign needs
      - 1. Areas for color
        - a. Flowers, annuals, perennials, etc.
      - 2. Updated privacy screens and windbreaks may require planting understory plants to combat “woodiness” of mature conifers
      - 3. Replacing mass plantings originally installed in sun with shade tolerant species
      - 4. With maturing landscapes, new species may be able to be introduced into the more protected environment
      - 5.

- III. Responding to Changes in User Needs
  - a. Commercial Changes
    - i. Increased use of public facility may require additional parking
    - ii. Neighborhoods surround park may change the needs of the adjacent users, e.g. adding a playground
    - iii. Accessibility compliance e.g. ramps
  - b. Residential Changes
    - i. Change in family needs as children mature
    - ii. Addition of a family pet
    - iii. Desire for gardens (ornamental and food)
    - iv. Additions to house that make interior space more connected to exterior
  - c. Responses should be well thought out
- IV. Readapting Based on New User
  - a. Critical Considerations
    - i. Document existing site conditions and landscaping
    - ii. New design should consider existing site features that are to remain and incorporate new features
    - iii. Construction activity must protect existing features to remain
  - b. Potential Additions
    - i. New seating
    - ii. Masses of colors
    - iii. Focal points
    - iv. New walkways
    - v. Lighting for both security and aesthetics
    - vi. Retaining Walls